



CATHY TSUI

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🌐 <https://www.cathytsui.com/>

PROJECT EXPERIENCE

Background+ Layout Artist, Key Animator, "Real Or Riddle"

Nov 2025– Feb 2026

- Responsible for creating cleaned layouts from storyboard and painted backgrounds.
- Executed key Animation and rough animation for multiple shots

Director/Producer, "Nemesis"

Sept 2023– June 2024

- Wrote, storyboarded, animated, monitored and produced a 6 minutes animated short film "Nemesis"
- Designed visuals and characters independently
- Directed, collaborated with music composers and voice actors
- Collect references and searched for accuracy from people with varied culture backgrounds for the story
- Studied new techniques in order to achieve the ideal final result of visuals

Director, "LES LÉGENDAIRES" X GOBELINS

Oct 2025– Jan 2026

- Collaborated on storyline, art directions with teammates, adjusted storyboards and colour scripts
- Responsible for Background Painting, maintaining style coherence
- Worked on rough animation

IN-HOUSE EXPERIENCE

Background & Colouring Artist, Microwave Studio

Jan 2025– April 2025

- Colouring finished clean-up scenes according to required brushworks
- Responsible for colouring backgrounds

2D Animator & Graphic Assistant, Anchor Film Agency

Jun 2021– Sep 2021

- Develop multimedia and digital content, including motion graphics, animations using Adobe Programs such as AE, AI, and Photoshop
- Work independently to design, develop, and execute the creative deliberation of materials
- Organized asset libraries and consistently met deadlines
- Presented weekly work-in-progress and new marketing update

Character Designer, Freelance

Jan 2025– May 2025

- Create characters base on client's need and preferred art style
- Produce hand-drawn sketches, exploring various possibilities and versions
- Polish to finest detail on Adobe illustrator

Character Designer, Studio i

Oct 2020 – Dec 2020

- Liaising with the director regarding the style and execution of the production
- Develop Storyboards and conceptual art for the opening scene

Comic Artist, LeFund Magazine

Jan 2021 – Jan 2025

- Work closely with writers to translate scripts and narratives into visually compelling panels
- Created over 50+ comics, book covers and illustrations for light novel

ACHIEVEMENTS

Hong Kong Disney Imaginations Design Competition

Top 10 Finalist Team

Aug 2022

ANIMEX Festival showcase, Fusion AR: Bridging World

Nov 2023

SKILLS

Advanced ★★ ★

TV Paint, Clips Studio Paint, Procreate, Procreate Dreams, Photoshop,

Intermediate ★ ★

Maya, Blender, Premiere Pro, After Effects, Storyboard Pro

Fundamental ★

Illustrator, Unreal Engine

EDUCATION

Gobelins l'école de l'image

Master in Character Animation and Animated Filmmaking

2025 – Present

Hong Kong Baptist University

Bachelor of Communication (Hons.) in Film Major – Animation and Media Arts

2020–2024

LANGUAGES

Cantonese – Fluent

Mandarin & English – Bilingual

French – Basic

Japanese – Novice